



Who is the murderer?



Scenario Conception and room setup



Items' index

Phase A

- First letter
- A map of the UK
- A train timetable
- a four-digit lock
- A box with the second and third letters inside

Phase B

- A box with the second and third letters inside
- A map of the UK
- A train timetable
- A notebook page and a pencil
- Banknotes (pounds)



Phase C

- A newspaper excerpt
- Photos of the suspects scattered in the room
- An alphabet cipher
- A 4-digit lock
- A desk drawer
- A cassette player in the desk drawer (or any other way for the students to listen to the murderer)
- A 5-digit combination lock
- A briefcase
- A certificate



Detailed conception

I1 – the first letter of the murderer

Material requirement

- Printed/photocopied letter (Annexe 1)

In order for the letter to be inclusive, please don't forget to use an-easy-to-read font and appropriate font size. A sans-serif font is always preferred for students with dyslexia. For more information and advice on this matter you are recommended to refer to chapter 2 of the guide about how to make an inclusive ER.

The letter in the novel is supposed to have been written on a typewriter, so it is a good idea for you to write it in a word processor or use the one below and print it.

Explanation

Put the letter in an envelope, seal the envelope and put it on the floor. It should give the impression that someone has slipped it under the door.



I2 - the second letter of the murderer

Material requirement

- Printed/photocopied letter (Annexe 2)

In order for the letter to be inclusive, please don't forget to use an-easy-to-read font and appropriate font size. The letter in the novel is supposed to have been written on a typewriter, so it is a good idea for you to write it on a word processor or use the one below and print it.

Explanation

Put the letter in an envelope, seal the envelope, put it into the box with the third letter (see below) and lock the box.

I3 - the third letter of the murderer

Material requirement

- Printed/photocopied letter (Annexe 3)

In order for the letter to be inclusive, please don't forget to use an-easy-to-read font and appropriate font size. The letter in the novel is supposed to have been written on a typewriter, so it is a good idea for you to write it on a word processor or use the one below and print it.

Explanation

Put the letter in an envelope, seal the envelope, put it into the box with the second letter (see below) and lock the box.

**I4 - A map****Material requirement**

- Printed/photocopied map (Annexe 4)

Explanations

Use sticky tape or sticky tag to fix the map on the wall. It would be a good idea to enlarge it, if possible.

I5 - A train timetable**Material requirement**

- Printed/photocopied train timetable (Annexe 5)

Explanations

Use sticky tape or sticky tag to fix the map on the wall. It would be a good idea to enlarge it, if possible.

I6 – Box + 4-digit combination lock**Material requirement**

- A small box with two envelopes.
- A 4-digit combination lock

Explanations

Place a small box on the floor of the room. Put the two last letters of the murderer into the box. Secure the box with a combination lock. Use the digit code 1345.





I7 – Notebook page & a pencil

Material requirement

- Printed/photocopied notebook page (Annexe 6)
- A pencil

Explanations

Place a notebook page on the desk. The page has already some notes on it. The students will have to read the notes and find out how to complete them.

I8 – Notes

Material requirement

- Printed notes of English pounds (Annexe 7)

Explanations

Place some notes next to the notebook page. After they have successfully done the addition on the notebook page, students will have to pick up the right amount of money in order to proceed. Therefore, it is very important that the money left on the desk are more than the money students need.



I9 – Newspaper excerpt and an alphabet cipher

Material requirement

- Printed/photocopied newspaper (Annexe 8)
- An alphabet cipher (Annexe 9)

Explanations

When the GM receives the right amount of money, he/she gives the students a newspaper excerpt. It is an article about the A.B.C. Murderer, which mentions the names of some people are written in bold letters.

I10 – Pictures

Material requirement

- 6 pictures of people (Annexe 10)

Explanations

Place in different places in the room pictures of the people who are suspects of the crime. Below their pictures there is their names. It would be better to place a couple of them on obvious positions and hide the others. In this way, they will be able to guess that there are more pictures to find.

The pictures are 6 altogether and they show Franz Ascher – Ascher's ex-wife, Donald Frazer – Bernard's fiancé, Megan Barnard – Bernard's little sister, Thora Grey – Sir Charmichael's secretary, Franklin Clarke – Sir Charmichael's brother and Alexander Cust – an epileptic travelling salesman.



I11 – Drawer with a lock

Material requirement

- A desk drawer
- A 4-digit lock

Explanations

Use a desk drawer to hide the cassette player. Use a 4-digit lock to lock the drawer.

I12 – A cassette player

Material requirement

- A cassette player

If you have difficulty in finding a cassette player, you can use an alternative way so that students listen to the person who committed the crimes and identify him/her.

Explanations

Place a cassette player inside the drawer. Alternatively, you can use another device of sound production or even the printed image of a cassette player. In this case, when students open the drawer you can play the recording in the device that suits you (a computer, CD player, etc).

The audio file is the following:

“You are right, Mr Poirot. I killed all the victims. Believe me, this was the only way to get the money. If my brother married his secretary, I would never have the money myself. Please come and visit me. You know which room you can find me. Just ask for ‘flop’. If you wonder why I committed all the other crimes, I regret to say that



they were meant to conceal my real motives and confuse you. But you are too damn good!"

For converting the text into an audio file, there are quite a few solutions on the web. For example <https://www.narakeet.com/> gives you chance to choose between accents, speakers, speed and volume.

I13 – A briefcase and a 5-digit combination lock

Material requirement

- A briefcase
- 5-digit combination lock

Explanation

Place a briefcase in the room and put the certificate of achievement inside. Close it with a 5-digit combination lock (4 letters and 1 number).

I14 – A Certificate of achievement

Material requirement

- A printed/photocopied certificate of achievement (Annexe 11)

Explanation

Place the certificate of achievement inside the briefcase.



The diagram shows a crime scene layout with the following items and labels:

- Top Left:** A yellow notepad labeled "newspaper excerpt" and a brown silhouette labeled "GM".
- Top Center:** A large white square with a brown border and a green envelope labeled "1st letter".
- Top Right:** A purple box labeled "photo of a suspect".
- Middle Right:** A pink box labeled "box with two envelopes inside" containing a yellow and a red envelope, and a purple box labeled "photo of a suspect".
- Bottom Right:** A purple box labeled "photo of a suspect", a green box labeled "cypher", a brown desk with a yellow monitor, a yellow notepad labeled "notebook page", and a purple box labeled "photo of a suspect".
- Bottom Center:** A brown desk with a yellow monitor, a yellow notepad labeled "notebook page", and a purple box labeled "photo of a suspect".
- Bottom Left:** A purple box labeled "photo of a suspect", a blue box labeled "Briefcase" with a red ribbon, and a purple box labeled "photo of a suspect".
- Far Left:** A purple box labeled "photo of a suspect".
- Far Bottom Left:** A purple box labeled "map".
- Far Bottom Center:** A brown chair.
- Far Bottom Right:** A purple box labeled "Notes".

You can have a look at chapter 3 of our guide “Animation of a pedagogical escape room for language education” (which you will find [on our website](#)) to learn more about how you can make the game more immersive.

**Set up for Phase A:**

1. Place the first letter on the floor just in front of the door.
2. Hang a map of the UK on the wall.
3. Hang a train timetable on the wall.
4. Place a box with the second and third letters inside.
5. Lock the box with a four-digit lock.

Set up for phase B:

1. Place a box with the second and third letters inside.
2. Hang a map of the UK on the wall.
3. Hang a train timetable on the wall.
4. Place a notebook page, a pencil and some notes on the desk.

Set up for phase C:

1. Hand the newspaper excerpt to the students.
2. Hang an alphabet cipher on the wall.
3. Place the photos of the suspects in several spots in the room.
4. Place a cassette player into the desk drawer (or prepare some other way for the students to listen to the murderer).
5. Place a briefcase in a spot in the room.
6. Place a badge into the briefcase.
7. Lock the briefcase with a 5-digit lock.



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