

Trouble in the International Space Station



Scenario ID



Description

This scenario takes place in the International Space Station. This project brings together space agencies from all over the world: the main language used onboard is English, but it could also be adapted into other European languages, and even Russian or Japanese.

In addition to the language aspect, this experience can allow you to introduce an exchange with your students about international cooperation policy, the functioning of the International Space Station, the perspectives of space exploration or the conditions of life in space and the challenges it represents.



Pedagogical objectives

Level: B2-C1

Skill(s): Reading

Vocabulary: Giving directions, giving instructions

Grammar: Imperative

(Inter)Cultural element(s): International collaboration, International Space Station





Escape game specifics

Type: Card game

Time needed: 30 minutes

Ideal number of participants: advised for 2-3 players

Topic(s): Life in space

Key skills required:

Minimum requirements

Double-sided printing and cutting on regular paper



More advanced version

Printing and cutting on thick paper



Laminating cards



Erasmus+

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