

Ben's lost button



Scenario References

Internal references

The following practice sheets from our [creation box](#) are particularly relevant to help you prepare this game. Don't hesitate to also read our guide "[Animation of a pedagogical escape room for language education](#)".

Tools

- Tool - Electronic devices
- Tool - Roadmap
- Tool - Track Form
- Tool - rules - game and safety
- Tool - Student profile sheet checked
- Tool - Classic feedback roadmap
- Tool - Non-exhaustive trouble list

Resources

- Resource - How to organize the debrief

External references

- Freeman, D. (1977). *Corduroy*. Puffin Books.
- <https://www.megapixl.com/childish-card-with-funny-teddy-bear-illustration-25061014>
- <https://www.youtube.com/watch?v=fSX3P5Pc2Uc> (crafting a secret message)
- <https://puzzlemaker.discoveryeducation.com/math-squares> (crafting a math-squares puzzle)
- <https://www.youtube.com/watch?v=hYrRdjenjqY> (how to use languages in a scenario)
- <https://drawio-app.com/> (diagram app)
- <https://www.epuzzle.info/en/puzzle-from-photo> (online jigsaw maker)
- <https://online2pdf.com/convert-word-to-jpg>



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