

# What did they say?

## Introduction

- **Level:** B1
- **Skills:** Listening, Speaking
- **Topics:** Grammar, Reported speech

## The enigma

- **Keywords**

For this enigma students have to find 3 audio players around the room and play the pre-recorded track. It will tell them to choose one of the students in the team to connect the headset next to it so only they can hear the recording, and after they've heard it twice, they have to secretly tell what they've heard to the ear of the next one until the last one has received the message, and then that last student should say it aloud to the GM, and if it's correct the GM will allow for them to continue the search for the next recording. If it's not correct, they will have to start over. The recorded sentences can be modified to fit the topic of the escape room if there was one, and give hints on where the other recorders are hidden.

- **Toolbox**

3 audio players and either one set of headphones for each or one in the middle of the room that they can take with them.

- **Description of the enigma**

Students have to look around the room trying to find one of three hidden audio players (this could be part of another enigma, or they can find them by chance). In the audio player there are pre-recorded sentences that one of the students has to listen to. At the end of the sentence, the speaker will ask the student to tell what he said to a partner so they can pass on the message to the GM one by one, maybe like this: "One person in your team needs to say the sentence out loud, but the rest of the team must know what they are going to say beforehand". So they understand how the game works.



# What did they say?

The recorded sentences could be whichever the teacher liked. They could record their own sentences or they could use fragments of films or TV series that the students knew to make it more appealing to them.

Some examples could be:

-“Would you mind coming early tomorrow?” The answer should be: “She asked me to come early the next day.”

-“I’ve forgotten to bring my lunch” The answer should be: “He said that he’d forgotten to bring his lunch with him.”

-“Don’t cross the road there, children!” The answer should be: “She warned the children not to cross the road there.”

## More information

### Hints

The GM could tell the students that he would like to know what the recorders say, but the doctor told them they can’t use headphones (or some other silly excuse to make it less serious).

### Possible restrictions

Students with hearing problems might find it difficult to participate in the game. Maybe the GM can adapt it by making them write down the sentences on a whiteboard for example instead of saying them could work out.

