

Jobs

Introduction

- **Level:** A2
- **Skills:** Listening
- **Topics:** Vocabulary
- **Merging subjects:** Sociology

The enigma

- **Keywords**

This enigma consists of a listening exercise related to three different jobs: a journalist, a charity shop assistant and a builder. The students will find it in a computer (maybe after having solved another enigma that gave the students a password to access the computer) and they can play it as many times as they want, but the GM will remind them that they can run out of time if they play it more than twice, then the team needs to find one object related to the jobs and form a telephone number they will have to call with the landline. An actor (another teacher or a volunteering student from another group) will answer the call and ask them the questions as if they were journalists. If they answer correctly the actor will give them a clue for the next enigma.

There will be a three digit number displayed in each of the objects (the newspaper, the building hat, and the brand new clothing piece). This numbers can change depending on the telephone number that you are going to use.

- **Toolbox**

A copy of an English newspaper (The Guardian, The Sun, The Times, The Independent), a building helmet/working gloves/similar, a piece of clothing with a price tag, landline telephone.



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- **Description of the enigma**

Look for objects in the room related to the video!



Who do they have meetings with? A: Chief Editor.

How many national newspapers are there? A: 7.

Which is the most famous one? A: The Sun.



What times do they work? A: 9-17.

What are some of their tasks? A: Give information, sell things and put things on shelves.

How much do they earn? A: 1000€/month.



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How and where do builders study? A: 3 years at technical colleges.

When do they work more? A: Summer.

Do they get good pay? A: Yes, if they are specialised.

Once all the questions have been answered correctly, the NPC will give them a new clue on where to find the next enigma.

SEQUENCE

								
9			1			7		

Hints

A hint is given to the players, as the first number of the sequence that needs to be found in the objects related to the jobs, is already there.

“What can you do with the number you found?”

“Try to call for help!”



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More information

Possible restrictions

They might need to listen to the video more than two times. You need to make sure they can't call an outside telephone and disturb someone else, maybe the telephone could have restrictions on which phone numbers it can call or it would be better to use an internal telephone.

References

✓ Video for the listening exercise

<https://www.youtube.com/watch?v=cUogZMEs39g>

