Roadmap

A roadmap is a strategic plan that defines your goal or desired outcome and includes the major steps needed to reach it. Is it useful to use a roadmap or is it preferable to jump into the escape room creation right from the beginning? Since building an escape room can be a rather daunting and challenging experience for creators, following a roadmap can help you build your roadmap faster, have more fun and avoid any mistakes or omissions.

Material required

Depending on your preferences, you can either use paper and pencil or a computer. It might be preferable, however, to design the roadmap in an electronic form so that you can add clues or modify it from any device, or share it with your colleagues.

Possible uses

There are no right and wrong roadmaps as long as they suit your needs and your personal preferences. However, a useful roadmap might consist of the following four steps:

1. Sketch a captivating storyline, i.e. your escape room context. Think about players, duration, overall theme, the goal of the game, objects to use, etc.
2. Plan some mysterious puzzles to make sure that your students will be immersed in their escape room experience. Make decisions in relation to the puzzles you will include and how you intend to present them. You can even use post-it notes to convert your story plan.
3. Build your escape room game. Now it is time to use your imagination, puzzles and equipment to put everything into practice.
4. Make your escape room more immersive by using background music, adding decorative elements and themed costumes to create the appropriate atmosphere.

Possible restrictions

You might think it is time-consuming but it actually helps you save time and use it as a guideline for any escape room you wish to create.

Roadmap

Is it inclusive for SLD?

The roadmap will help you take into consideration the needs of and special requirements for SLD throughout the game, so it is conducive to qualitative escape room planning.

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