Language level

As you create your escape games, you will need to make sure that the content is appropriate to the level of your students. In SpeakER, we refer to the CEFR, the Common European Framework for Languages. It is composed of 6 levels: levels A1 and 2 for basic users, B1 and 2 for independent users, and C1 and 2 for proficient users.

Some references
The official CEFR descriptions from the Council of Europe: https://www.coe.int/web/common-european-framework-reference-languages/table-1-cefr-3.3-common-reference-levels-global-scale

The following resources provide language content sorted by CEFR level:
• **In English**: http://www.englishprofile.org/ provide level appropriate grammar and vocabulary
• **In French**: https://enseigner.tv5monde.com/ provides free lesson plans, ebooks and multimedia content
• **In Greek**: https://www.greek-language.gr/greekLang/index.html provides resources, methodological approaches and useful links for the teaching of the Greek language in relation to the CEFR
• **In Spanish**: https://www.cervantes.es/default.htm provides lesson plans about different topics, linguistic corpus, online library and many other resources.

Possible restrictions
It will be easier for you to share you escape game if it corresponds to a level of the CEFR. However, if you create an escape game for your classroom, you can tap into vocabulary of higher levels as you will be there to accompany your students.